

Release frequency



Examples



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Let me help you migrate to Trunk-Based Development. Monorepos too, if you want to go that far.
<https://devops.paulhammant.com>

Branching model



This version has been superseded by another which you can find listed at: <https://devops.paulhammant.com/trunk-correlated-practices-diagram/>

In-house code sharing



Use of flags/toggles



Change that "takes a while"



Continuous Integration



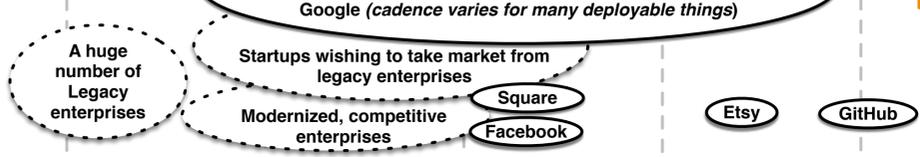
Manual



Release frequency

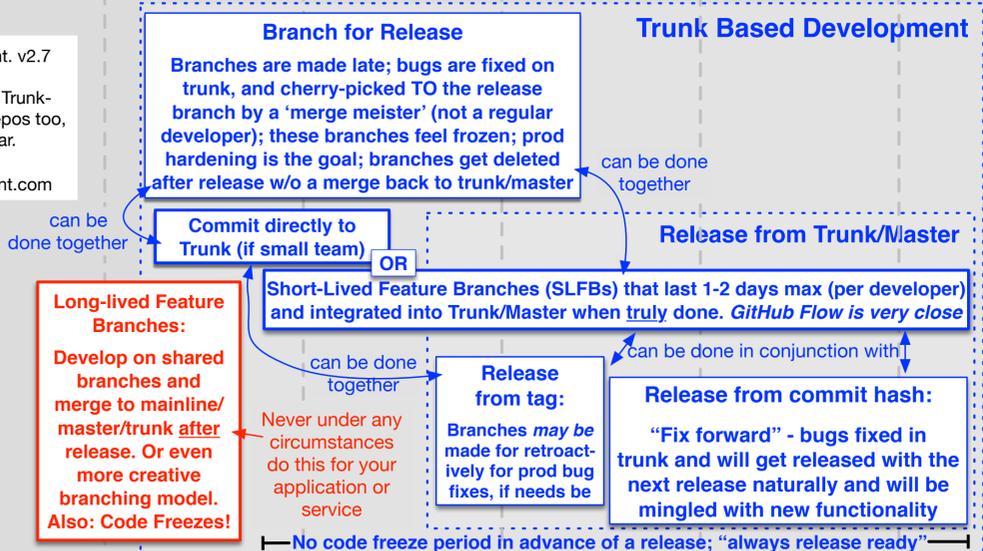


Examples

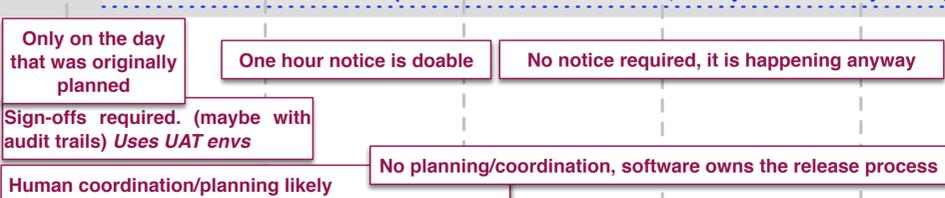


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Branching model



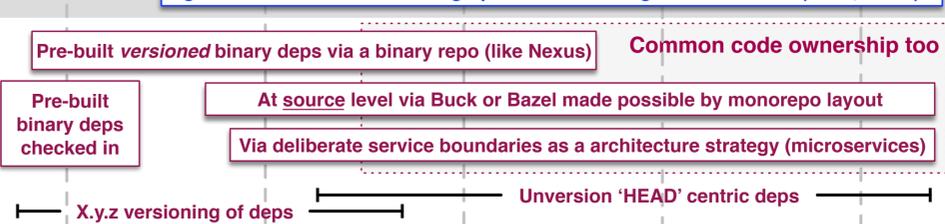
Release preparation and readiness



Source Repository organization



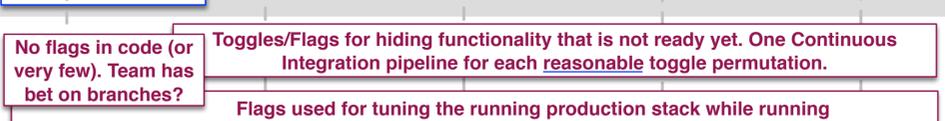
In-house code sharing



Third-party dependencies



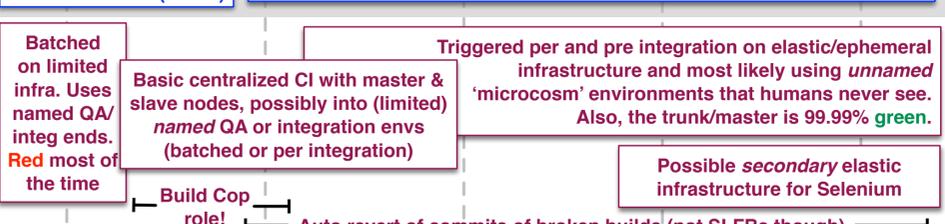
Use of flags/toggles



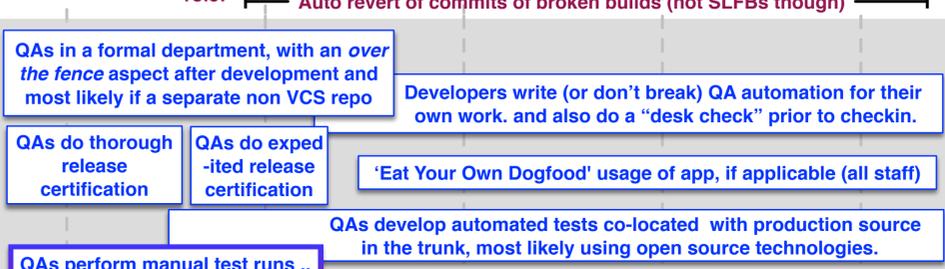
Change that "takes a while"



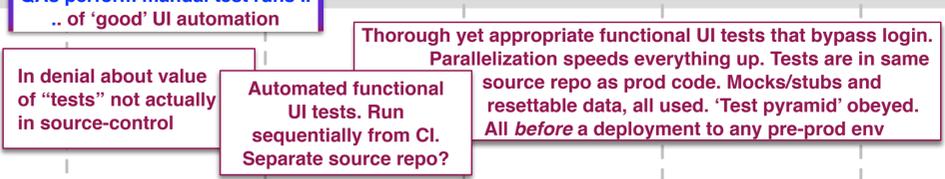
Continuous Integration Infrastructure



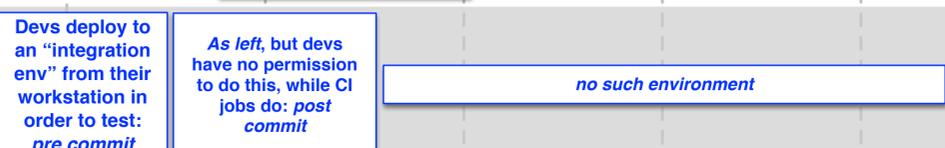
QA activities



Automated QA



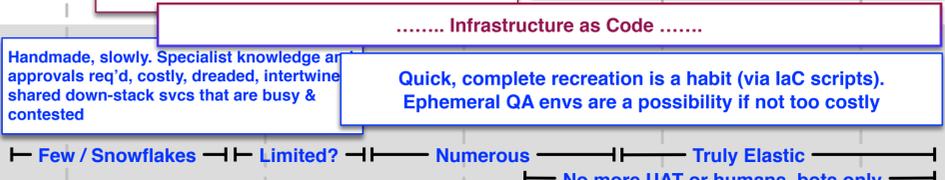
Shared Integration testing environments



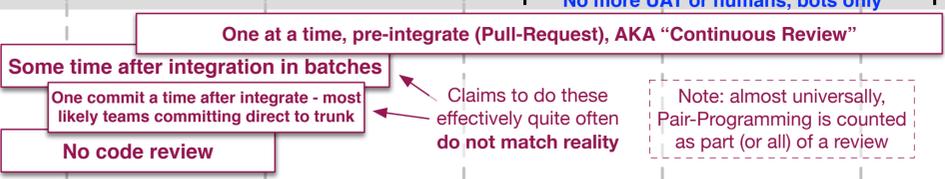
Per-Developer Environments



Pre-Prod environments



Code review



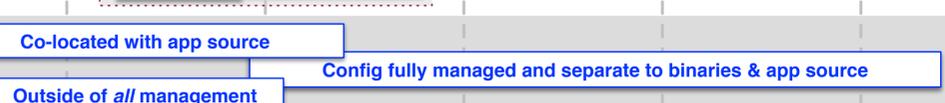
DB rollbacks



DB changes



App config per Environment



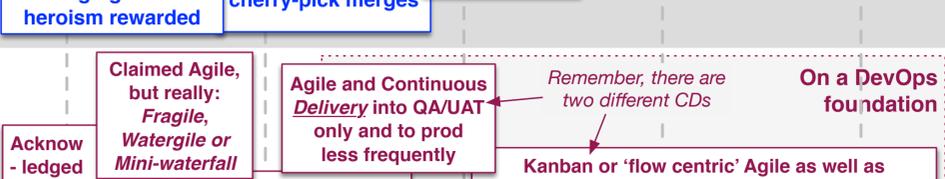
Talent retention



Developer activity change with proximity to release



Methodology



Bots make decisions for humans and execute with-out waiting/asking

